Delay Tolerant Networking in Maritime Networks Summer 2006--DTN and Oceanography at WHOI

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Goals

Increase comms robustness/reliability

above & under-water challenged environment
wi-fi, satellite, uam's
AUV's buoys, ships

Common infrastructure

develop applications once
do not burden oceanographer with details

Oceanography Application DTN Needs (Hopes?)

- Works in challenging comms environment (acoustic,etc)
 Multi-path, low BW, power conservation, etc.
- Reduce application development time by providing consistent/easy API for comms
- Work seamlessly over a variety/multitude of platforms (AUVs, buoys, ships) including both laptops (on ships) and low power and small packaging (on moorings).
- Initial features of interest to oceanography:
 - UDP-DTN tunnel to support existing data delivery apps
 - Transparent multi-hop file transfer to/from platforms
 - Data tree mirroring where different parts of tree have different characteristics (comm-link, priority, BW-limits)

Initial Features of Interest

- Support for unmodified applications

 UDP-DTN tunnel to support existing data delivery apps [instruments and loggers]
 - Transparent multi-hop file transfer to/from sometimes-connected platforms
 - Data tree mirroring where different parts of tree have different characteristics (comm-link, priority, BW-limits)

RVTEC's SWAP







WIFI comms btwn ships, shore, and buoys
60 current installations {UNOLS}
Works well w 2 or 3 node, major routing problems with more than this.

Inside SWAP

x86-based SBC's with 802.11b WiFi - (ships/shore have 1 or 2 omni's) HostAP with WDS Auto IP address assignment (Aladin) Routing using OSPF Observations works for 2-node case – cycle during intermittency: WDS links -> IP assignment -> reroute WDS links are p2p: O(n²) adjacencies

Toward SWAP2 Kevin's 2nd/3rd shift job for July Same hardware as original SWAP H/W Other changes - Operates WiFi in Ad-hoc mode - Includes AODV routing [w/Gateways] Includes dtn daemon + storage Added ntpd, dtntunnel, dtnd, dnsmasq, pptpd as standard part of the SWAP2 package

Comment on MANET Ship connectivity - all (can) have SWAP Wi-Fi – only a few have Internet {HighSeasNet} Want ad-hoc net among ships - should be easy but need multi-homing and gw discovery Started with Uppsala's addv - "supports" gateways a few unresolved issues remain [e.g. IP-IP MIP encapsulation issue] - (your good idea here; MIT's roofnet?)

MV Ferry Experiment Status

Reliable data delivery from a MV ferry

- SWAP & SWAP2 installed in 3 locations
- Science instruments up and running w SWAP, website is live.

SWAP2 is currently being tested

M/V Katama

Region: Vineyard Sound Current Time: 2006/08/08 08:02:36 Comm Status: 2006/08/08 08:02:36 Last Data Rcvd: 2006/08/08 06:20:51

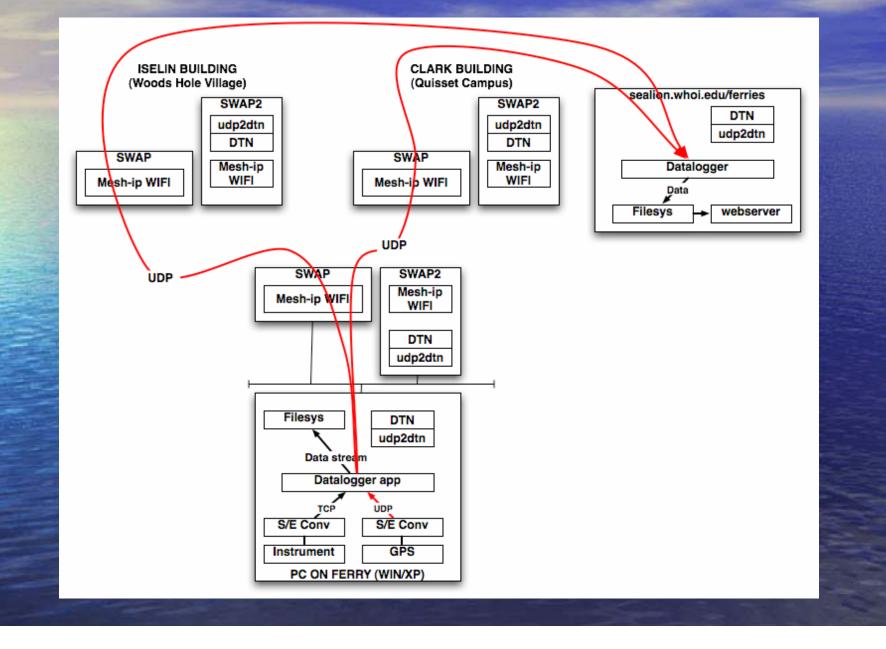


Comms SNR:	Turbidity: 0.2 NTU Iselin: 7 dBm		Battery: 12.4 volts Clark: dBm	
Salinity: 32.90 ppt				
DO: 8.7 %	pH: 8.23		Chlorophyll: 2.0 ug/L	
Water Temp:	22.98 degC		73.36 degF	
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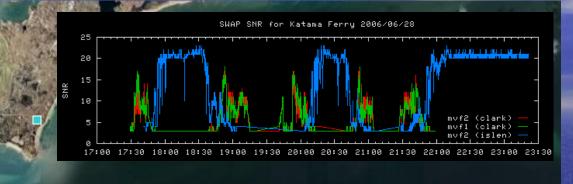


http://sealion.whoi.edu/ferries

MV Ferry Experiment - Now



MV Ferry Experiment Status



M/V Katama

© 2006 Europa Technologies Image © 2006 TerraMetrics Image MassGIS, Commonwealth of Massachusetts EOEA

Pointer 41°29'24.00" N 70°37'12.00" W elev 0 ft

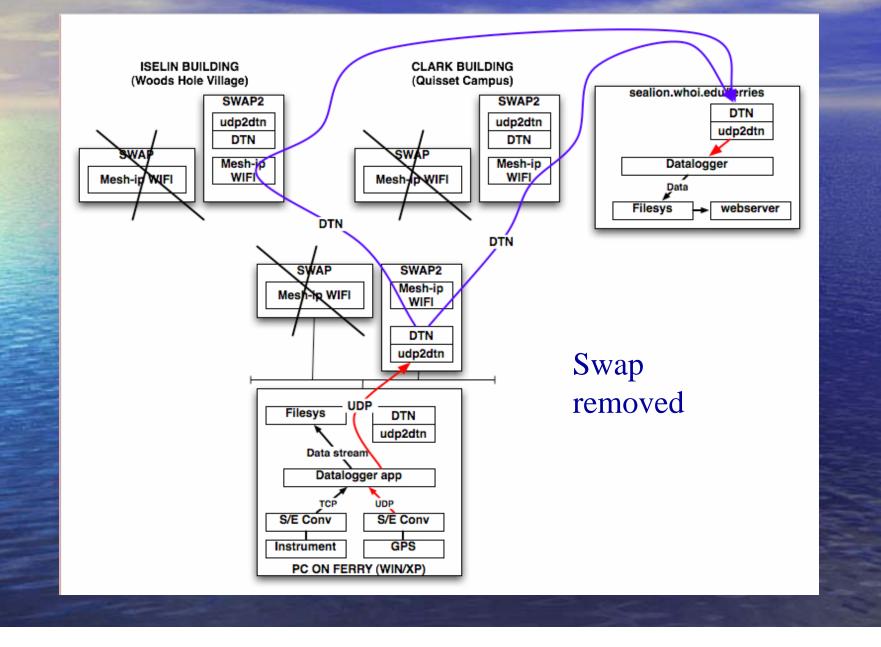
2.16 mi

Streaming |||||||||| 100%

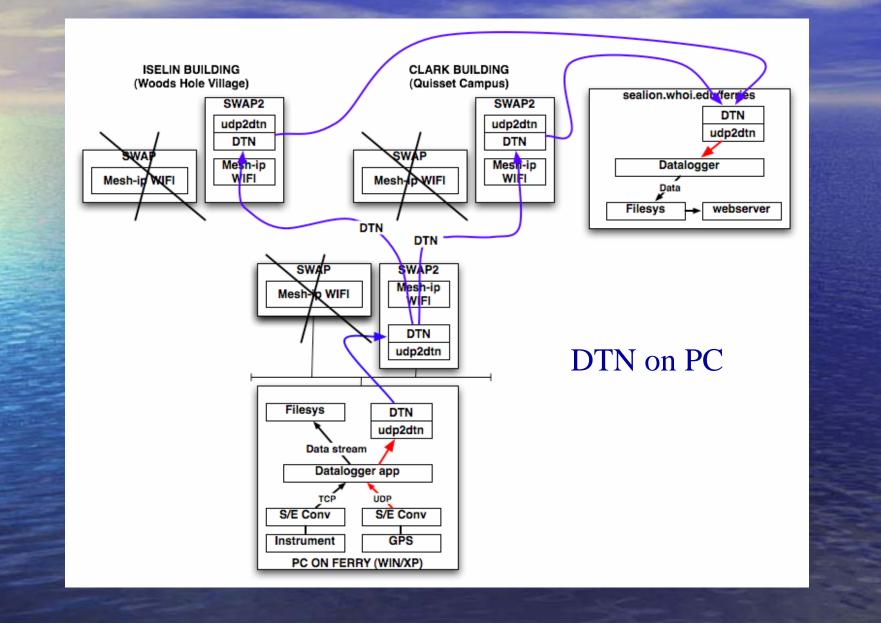
Eye alt 39373 ft

Google

MV Ferry Experiment - Soon



MV Ferry Experiment - Later



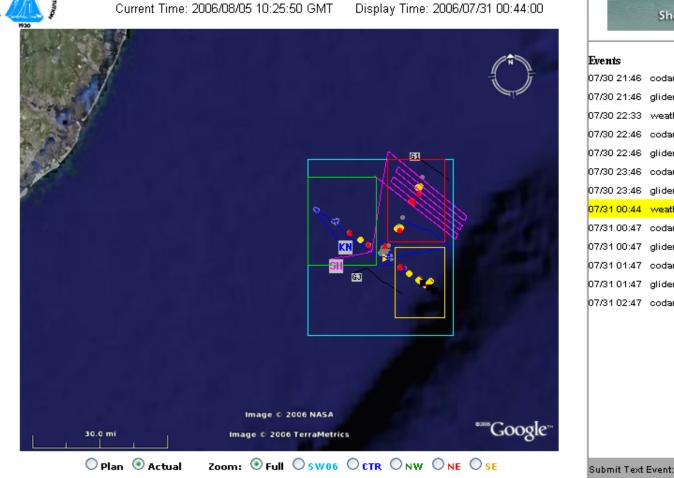
Desired Enhancements to DTN

- Bandwidth limits for dtntunnel (so links are not overwhelmed after down for some time)
- More convergence layers (Cellphone, IRIDIUM, Acoustic Modem)
- Alternative to TCP for transport
 - UDP with erasure coding?
- Routing based on \$\$\$
- Bandwidth, priority, and link control at application (dtntunnel) layer.
- More intuitive 'dtnping' operation
- UDP multicast for dtntunnel

Shallow Water '06 Application

- Multi-platform / Multiple PI logistics support
- Recently completed
- 6 ships, 57 moorings, 25 PIs
- 2 (larger) ships as Satcom / WIFI gateways
- Moorings, gliders, ships, AUVs, aircraft.
- C-band, Ku-band, 802.11, low-speed RF, underwater acoustic comms, Iridium.
- Linux laptops run mirrored websites on all ships. Currently employs rsync in very controlled manner. DTN would provide a scalable solution for a future implementation.

Shallow Water '06 Application



SW06 Logistic Map - Actual Display

Shallow Water Experiment 2006

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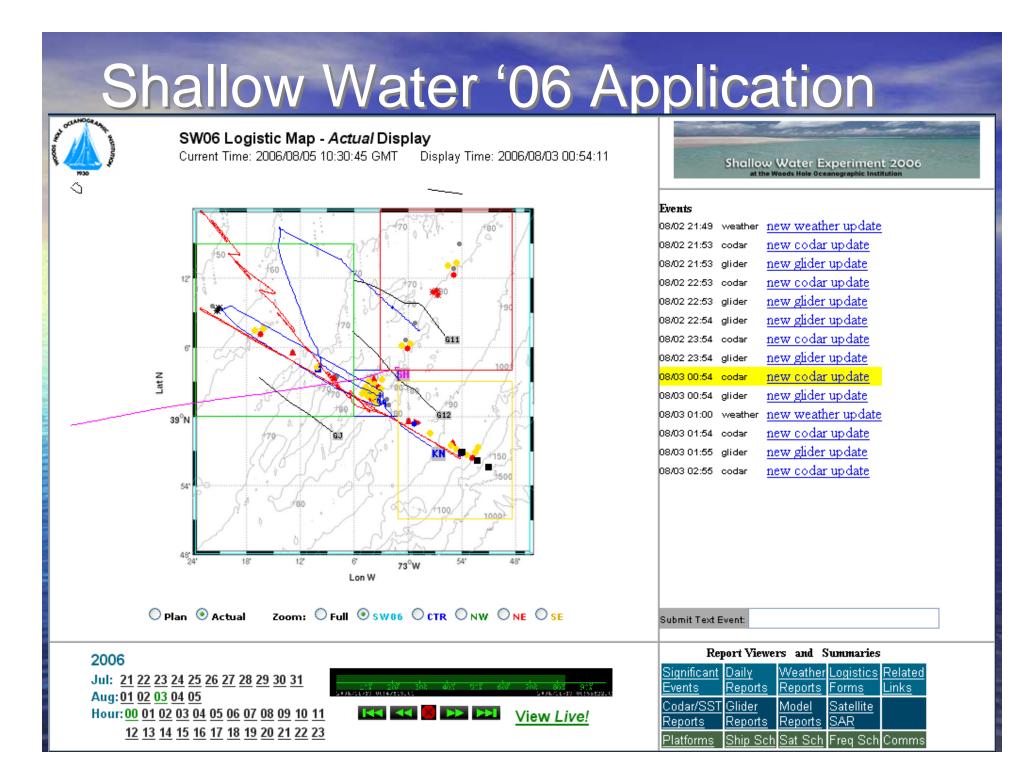
2006

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2008-2007 308 2008-21-2007 308	403	5:% 60	708 807 90% 2004/21/07 00:555522-0
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Report Viewers and Summaries							
<u>Significant</u>			<u>Logistics</u>				
<u>Events</u>	<u>Reports</u>	<u>Reports</u>	<u>Forms</u>	<u>Links</u>			
Codar/SST	Glider	Model	<u>Satellite</u>				
Reports	<u>Reports</u>	<u>Reports</u>	<u>SAR</u>				
<u>Platforms</u>	<u>Ship Sch</u>	<u>Sat Sch</u>	Freq Sch	Comms			

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Shallow Water '06 Application

SW06 Daily Report Viewer

Select Source: ALL

Descrip File: cool.txt

Title:

2006

Jul:

Source:

Submitter:

Submitted:

Aug: 01 02 03 04

~

NWLI Daily Report

2006/07/24 00:00:00

07 13 14 15 16 17 18 19 20 21 22 23 <mark>24</mark> 25 <u>26 27 28 29 30 31</u>

Scott Glenn

Jun: 16 18 19 20 21 22 23 26 27 28 29 30

Daily Report 1 of 2 💶 💌

loool.

Environmental Highlights Powerpoint for July 24.

Slide 1:

First, the surface data.

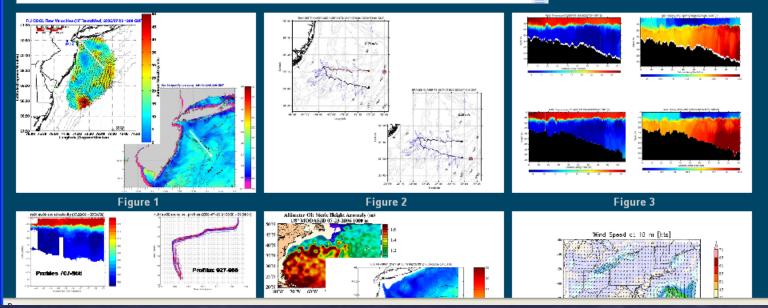
CODAR surface currents illustrate a direct path from the NY Bight Apex out along the Hudson Shelf Valley that merges with a general flow to the south in the SWO6 area. The same path is observed in the morning SST. Warmer waters long the HSV out to about the 80 m isobath that then turn south.

On the inner shelf, the strong upwelling from the recent bursts of southerly winds dominates.

Slide 2:

On to the subsurface.

RU01 and Jane continued their weekend progress to the 100 m isobath. The most striking feature here is the difference in the depth averaged



rsync v DTN

rsync goodness compression, bw limitation efficient block differencing - regular unix application rsync downsides - TCP/IP only - no routing no CoS or timeout notion might be useful as DTN CL - in TCP/IP environments at least



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End

